

GAMES: Basketball

Year 10+ (under 15 & above)

LESSON: Observation

NUMBERS: 25+

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CHANGING TIME: 15 mins

ACTIVITY TIME: 45 mins

LEARNING OUTCOMES

KNOWLEDGE:

How the foul laws work in an attackers and defenders favour.

COMPREHENSION:

Through Guided Discovery learn better attack and defence options relative to distances between players.

PERFORMANCE:

Explore attack and defence options in simulated game situations.

THE USE OF THIS LESSON PLAN AND THE CONTENT OF THIS LESSON PLAN IS AT YOUR OWN RISK.
The information on this Lesson Plan is presented for the purpose of educating participants on coaching and playing of various sports, and participation in various physical activities. No physical activity should be engaged in without first consulting a physician. Furthermore, Inclusive Learning Systems makes no claims about the safety or appropriateness of any information found on this Lesson Plan, nor about the results to be obtained from using this Lesson Plan or any content contained on this Lesson Plan and consequently cannot be liable for any resulting loss, damage or injury.

EQUIPMENT: Sports hall / gym basketball hoops (x6 minimum), Basketballs, Flat cones, Bibs, Whiteboard/s, Whistle.

ASSESSMENT

Performance in simulated game situations.
Pupil understanding via Q&A / written work.

RISK ASSESSMENT

Hazard: Struck by basketball. Fouls. Wall collision.

Control: Stop reckless play. Regard tripping as a deliberate foul.

LESSON SUPPORT: Pupils can share ideas and concepts using a whiteboard.

PURCHASE FOR FULL LESSON PLAN